

Micro-Vu Q-16 — Quick Reference

Quick Reference

Legend

Micro-Vu Corp.
7909 Conde Lane
Windsor, CA 95492
707/838-6272

Skew Calibrate

- CAL** (filled circle) 1st Point
- CAL** (open circle) 2nd Point
- SKEW** (filled circle) Aligns To Two Points

Scaling

- F** (filled circle) Displays Scale Factors
- KEY PAD** (filled circle) Select .10 to 10.
- ENTER DISPLAY** (filled circle)
- F** (open circle) Scales Displays
- ZERO RESET** (filled circle) Scale Axis Individually

Radius

- RADIUS** (filled circle)
- ENTER DISPLAY** (filled circle)
- ENTER DISPLAY** (filled circle)
- ENTER DISPLAY** (filled circle)

Multipoint Radius

- KEY PAD** (filled circle) Select 4, 5, 6, 7, 8 or 9

Angle

- ANGLE** (filled circle)
- ENTER DISPLAY** (filled circle)
- ENTER DISPLAY** (filled circle)
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Angle Functions

- F** (filled circle)
- CTR/VER 1 DIST** (filled circle) Displays Distance from Vertex to Current Position
- DIA 2 360° - A** (filled circle) Complement 360° - Angle
- 3 180° - A** (filled circle) Complement 180° - Angle

Memory Store

- STORE MEMORY** (filled circle) Displays Next Available Location on Z/REF
- ENTER DISPLAY** (filled circle) Stores in Location on Z/REF

Random Store

- KEY PAD** (filled circle) Select Location

Memory Recall

- RECALL MEMORY** (filled circle) Displays Distance From Location to ABS Zero
- ENTER DISPLAY** (filled circle) Cycles to Next Location

Random Recall

- KEY PAD** (filled circle) Select One Location

Memory Store

- STORE MEMORY** (filled circle) Displays Next Available Location on Z/REF
- ENTER DISPLAY** (filled circle) Stores in Location on Z/REF

Random Store

- KEY PAD** (filled circle) Select Location

Clear Memory

- F** (filled circle)
- STORE MEMORY** (filled circle)
- KEY PAD** (filled circle) Select One Location or Range
- ENTER DISPLAY** (filled circle) Clears Locations

Memory Recall

- RECALL MEMORY** (filled circle) Displays Distance From Location to ABS Zero
- ENTER DISPLAY** (filled circle) Cycles to Next Location

Random Recall

- KEY PAD** (filled circle) Select One Location

Recall Between Two Points

- KEY PAD** (filled circle) Select 1st Location
- (filled circle) Dash on Key Pad
- KEY PAD** (filled circle) Select 2nd Location
- ENTER DISPLAY** (filled circle) Displays Distance Between Two Points

Memory Store

- STORE MEMORY** (filled circle) Displays Next Available Location on Z/REF
- ENTER DISPLAY** (filled circle) Stores in Location on Z/REF

Random Store

- KEY PAD** (filled circle) Select Location

Clear Memory

- F** (filled circle)
- STORE MEMORY** (filled circle)
- KEY PAD** (filled circle) Select One Location or Range
- ENTER DISPLAY** (filled circle) Clears Locations